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Welcome! This is a short introduction to an ongoing series of SuperCollider tutorials for beginners. The latest stable version at the time of this upload is 3.6.5. Please feel free to leave any ...

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A step-by-step introduction to the SuperCollider music programming language. Second edition, slightly revised. "A Gentle Introduction to SuperCollider (2nd edition)" by Bruno Ruviano

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### Workshop: Introduction to SuperCollider | YalMust

In this introduction to SuperCollider with musician and sound artist Dr Tom Mudd we will look at how to get up and running in the very exciting, but sometimes slightly cryptic world of SuperCollider. We will look at generating the basics of audio in SuperCollider: generating simple synthesis sounds.

### Introduction to SuperCollider - with

### Tom Mudd Tickets, Sun ...

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### 01. Introductory Remarks | SuperCollider 3.10.3 Help

SuperCollider beginners do not need to worry about these distinctions, but keep them in mind for the future. Chapter 5 of the SuperCollider book explains the differences in detail.} Local variables, on the other hand, are declared with the reserved keyword `\texttt { \textbf { var } }` at the beginning of the line.

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This free and open to the public sound and composition workshop is an introductory course to using the SuperCollider programming language to make sound and explore generative composition. Look forward toward a fun and hands on environment, as students are guided through: instrument design, sound synthesis, audio processing, and algorithmic composition.

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